
Xmigrate

Release beta_v0.7.0

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CONTENTS

1	Contents	3
1.1	Getting started	3
1.2	Xmigrate Overview	15

Xmigrate (pronounced as cross-migrate) is an open source tool for migrating your servers from anywhere to cloud and cloud to cloud seamlessly. Xmigrate API application is written in Python and the frontend application is in ReactJs. Xmigrate supports the migration of servers from any environment to **AWS**, **Azure** and **GCP** clouds. Here you will find all the information about xmigrate project.

Check out the [Getting started](#) section for further information, including how to [Setup](#) the project.

Note: This project is under active development.

CONTENTS

1.1 Getting started

1.1.1 Setup

Xmigrate can be run easily using the container image from xmigrate docker registry. We recommend to run the application with docker-compose file which is provided in the application repository. Also, consider changing the credentials used for PostgreSQL DB in the *docker-compose.yaml* file and provide the correct IP address of the server where xmigrate is getting set up in *BASE_URL* field. The IP address can be private or public but the servers which you want to migrate using xmigrate should have access to this IP. Here is an example,

```
BASE_URL: http://24.142.113.45:8000/api
```

Execute the below commands to start xmigrate application

```
git clone https://github.com/xmigrate/xmigrate.git
cd xmigrate
docker compose up -d
```

Execute the below command to see the logs from xmigrate app

```
docker compose logs -f app
```

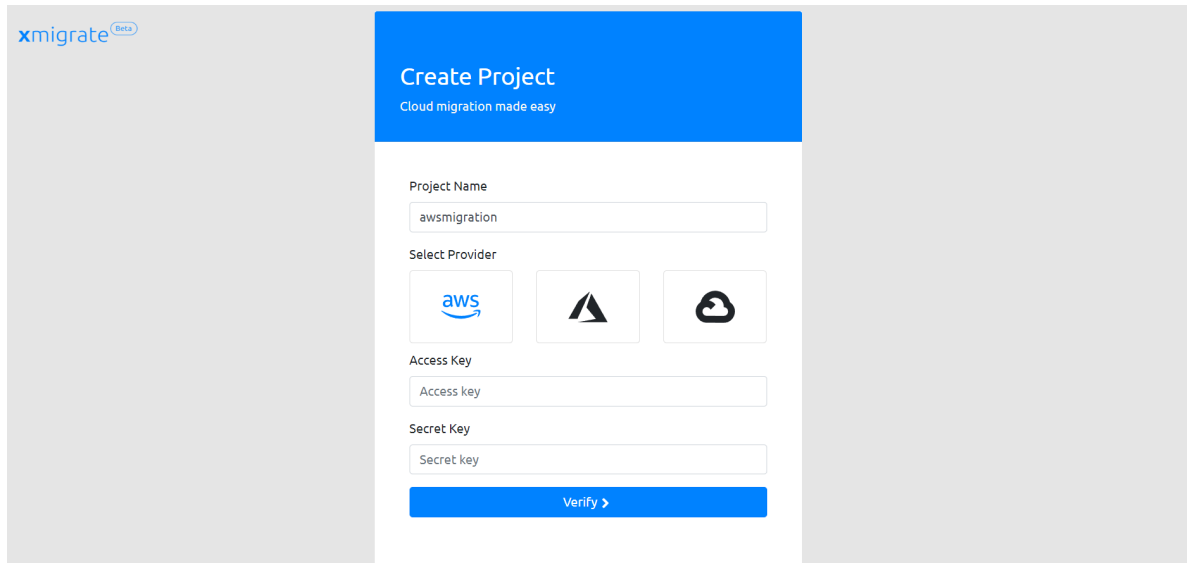
1.1.2 Project

Once the application is up and running, the next step is to signup. After signup login to the application using the credentials. Now, we have to create a project to start the migration. We define the target cloud in this process. Below are the detailed steps with screenshots to create a project for each cloud provider,

AWS

There are two pre-requisites to migrate servers to AWS. We need an s3 bucket and access credentials to the AWS account with full permission to the bucket and permission to create roles and manage compute instances. This is for creating the network, compute resources and vmimport role in the target cloud during the migration. Follow the steps below to create a project for AWS migration;

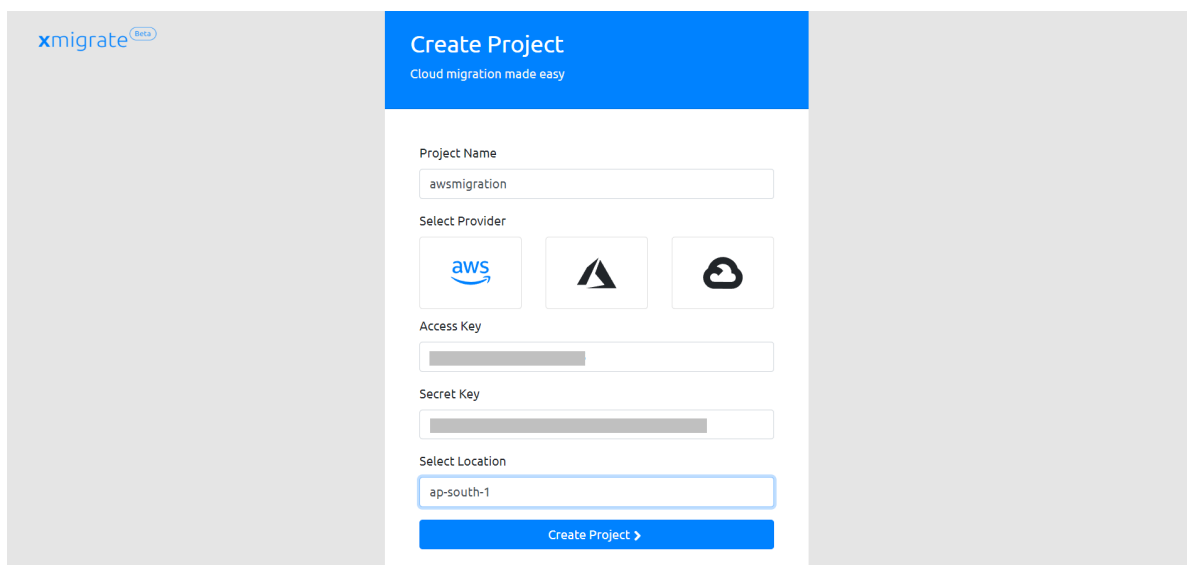
1. Give a project name and click on the AWS logo to set the target cloud to AWS. Then provide the access key and secret key of the target cloud account and click verify.



The screenshot shows the 'Create Project' form in the xmigrate Beta interface. The form is titled 'Create Project' with the subtitle 'Cloud migration made easy'. It includes the following fields and options:

- Project Name:** A text input field containing 'awsmigration'.
- Select Provider:** Three radio button options with icons for AWS, Azure, and Google Cloud. The AWS option is selected.
- Access Key:** A text input field containing 'Access key'.
- Secret Key:** A text input field containing 'Secret key'.
- Verify >:** A blue button with a right-pointing arrow.

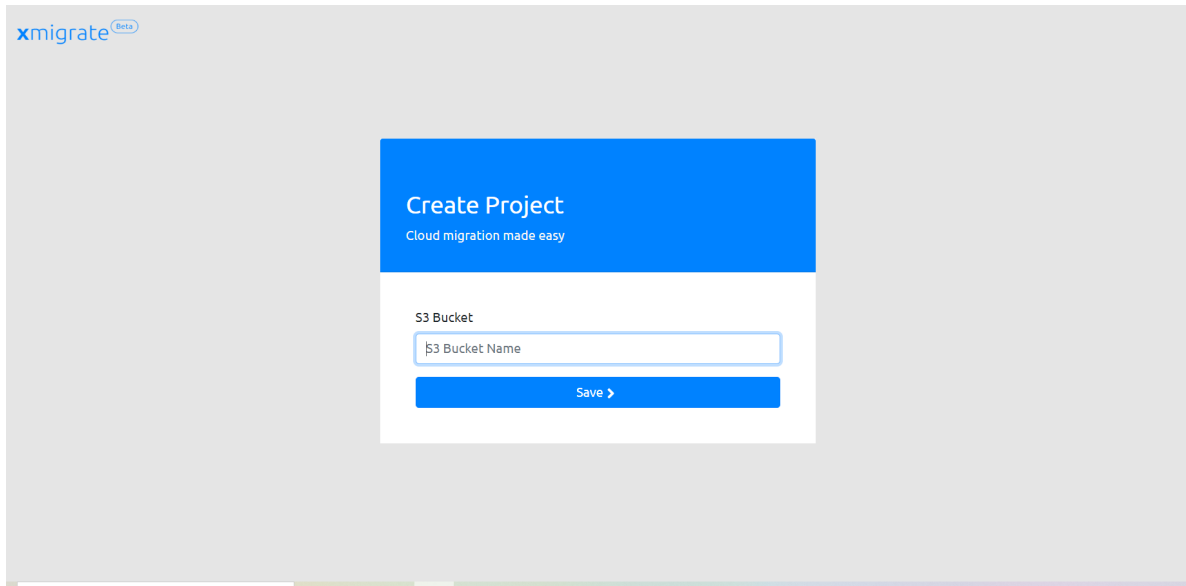
2. Now, you have to choose a region from the dropdown menu. The dropdown will be empty if the provided credentials are wrong. Make sure that the selected region and the region where the s3 bucket was created are the same.



The screenshot shows the 'Create Project' form in the xmigrate Beta interface. The form is titled 'Create Project' with the subtitle 'Cloud migration made easy'. It includes the following fields and options:

- Project Name:** A text input field containing 'awsmigration'.
- Select Provider:** Three radio button options with icons for AWS, Azure, and Google Cloud. The AWS option is selected.
- Access Key:** A text input field containing a masked value (represented by grey bars).
- Secret Key:** A text input field containing a masked value (represented by grey bars).
- Select Location:** A dropdown menu showing 'ap-south-1'.
- Create Project >:** A blue button with a right-pointing arrow.

3. Now, you have to enter the s3 bucket name and click on the save button to finish the project creation process.

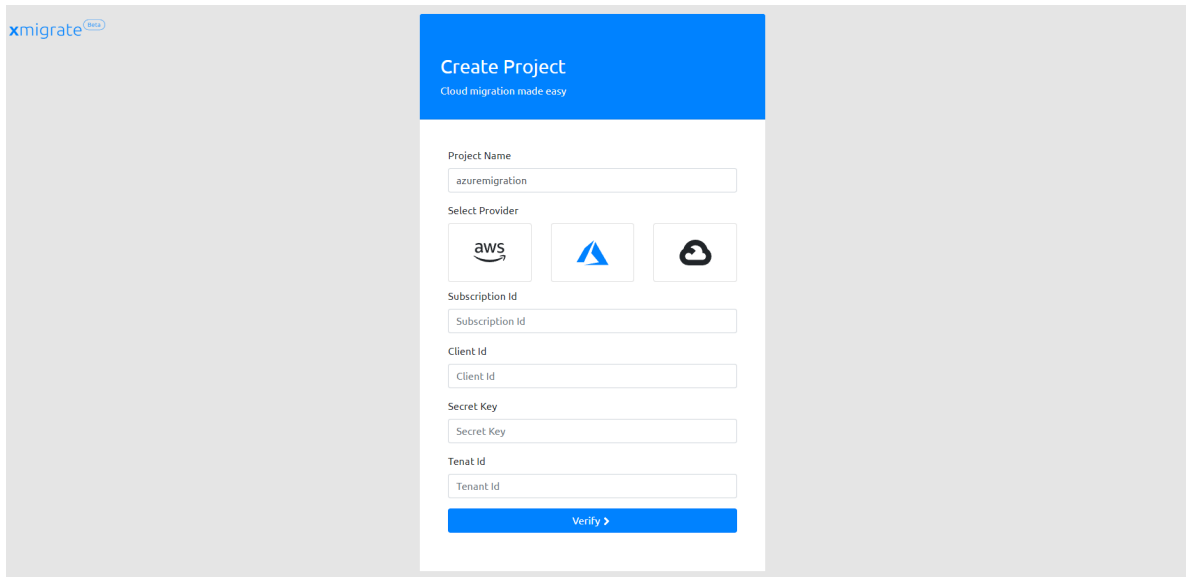


The screenshot shows the 'Create Project' form in the Xmigrate application. The form has a blue header with the text 'Create Project' and 'Cloud migration made easy'. Below the header, there is a section labeled 'S3 Bucket' with a text input field containing 'S3 Bucket Name' and a blue 'Save' button with a right-pointing arrow.

Azure

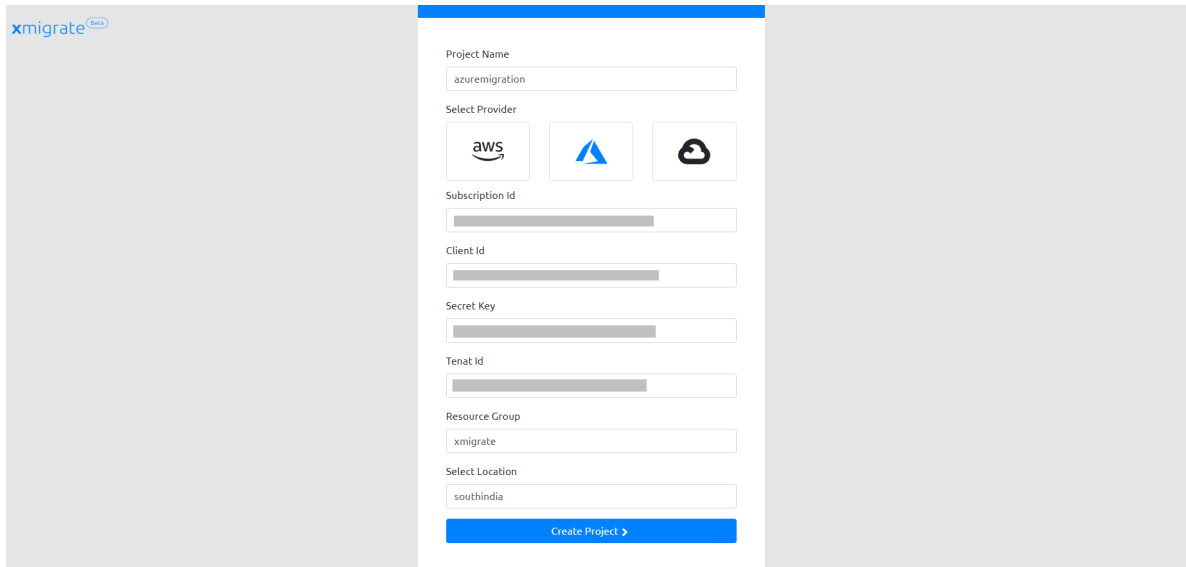
The project creation process for Azure migration is also very similar to AWS. We need a storage account container, access key for the storage account, and service principal credentials of Azure account. Follow the below steps to create a project for Azure migration.

1. Give a project name and click on the Azure logo to set the target cloud to Azure. Then provide the service principal credentials of the Azure account and click verify.



The screenshot shows the 'Create Project' form in the Xmigrate application, configured for Azure migration. The form has a blue header with the text 'Create Project' and 'Cloud migration made easy'. Below the header, there are several input fields and a 'Verify' button. The fields are: 'Project Name' (containing 'azuremigration'), 'Select Provider' (with three icons: AWS, Azure, and Google Cloud), 'Subscription Id' (containing 'Subscription Id'), 'Client Id' (containing 'Client Id'), 'Secret Key' (containing 'Secret Key'), and 'Tenant Id' (containing 'Tenant Id'). A blue 'Verify' button with a right-pointing arrow is at the bottom.

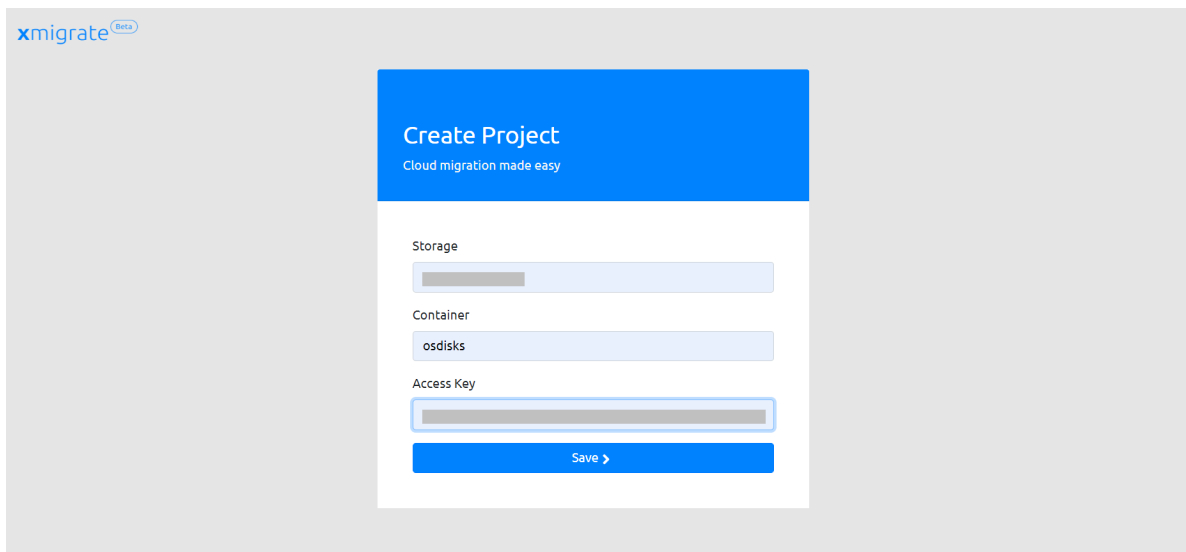
2. Now, you have to enter a resource group name and select the region. If a resource group of the name you entered does not exist, it will be created. The best practice should be to use a resource group that does not exist already. The region you select should be the same as the region of the storage account.



The screenshot shows the 'Create Project' form in the Xmigrate application. The form is titled 'xmigrate Beta' in the top left corner. It contains the following fields and options:

- Project Name:** Text input field containing 'azuremigration'.
- Select Provider:** Three buttons with logos for AWS, Azure, and GCP.
- Subscription Id:** Text input field.
- Client Id:** Text input field.
- Secret Key:** Text input field.
- Tenant Id:** Text input field.
- Resource Group:** Text input field containing 'xmigrate'.
- Select Location:** Text input field containing 'southindia'.
- Create Project:** A blue button with a right-pointing arrow.

3. In this window you have to enter the storage account details. Enter the storage account name, container name, and access key and then press the save button to create the project.




The screenshot shows the 'Create Project' form in the Xmigrate application, specifically the storage details section. The form has a blue header with the text 'Create Project' and 'Cloud migration made easy'. The storage details section includes the following fields and options:

- Storage:** Text input field.
- Container:** Text input field containing 'osdisks'.
- Access Key:** Text input field.
- Save:** A blue button with a right-pointing arrow.

GCP

The project creation process for GCP is also very similar to both AWS and Azure. We need a cloud storage bucket with an access key and secret key, and service account credentials for resource creation. Follow the below steps to create a project for GCP migration.

1. Give a project name and click on the GCP logo to set the target cloud as GCP. Then provide the service account credential JSON file and click verify.






Create Project

Cloud migration made easy

Project Name

Select Provider




Upload Service Account Json File

token.json

Verify >

- Now, you have to select a region from the dropdown menu. This region should be the same as the region of the storage bucket. If the dropdown list is empty, then either the credentials are wrong or the service account might not have sufficient privileges.






Create Project

Cloud migration made easy

Project Name

Select Provider



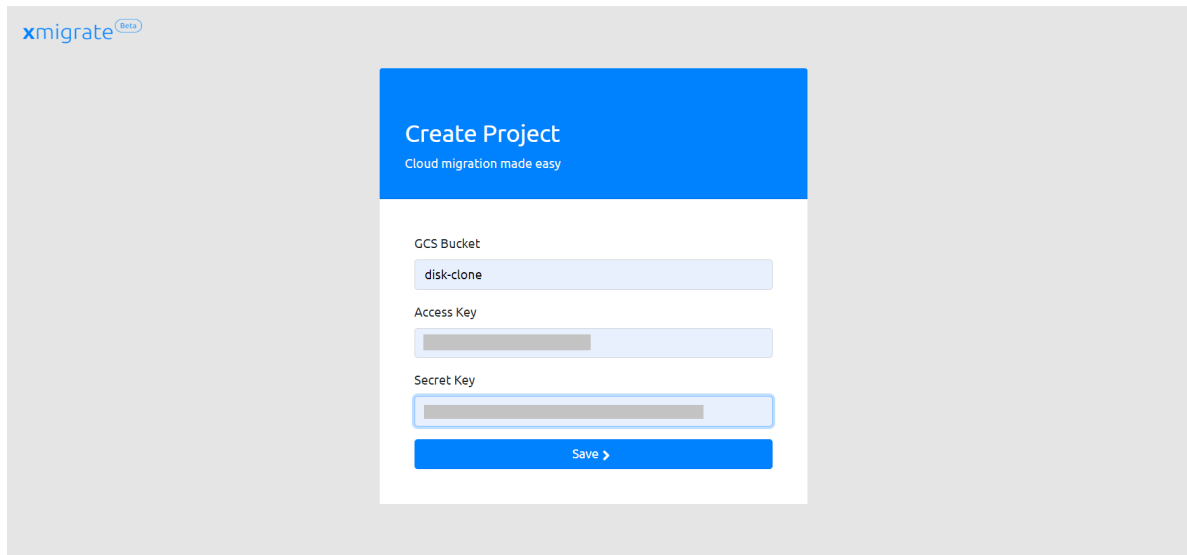
Upload Service Account Json File

token.json

Select Location

Create Project >

- On this screen you have to enter the cloud storage bucket details. Enter the bucket name, access key, and secret key and press the save button to create the project.



xmigrate Beta

Create Project

Cloud migration made easy

GCS Bucket
disk-clone

Access Key

Secret Key

Save ➤

1.1.3 Migration

We can start migrating servers after creating the project. But before getting into the migration process with xmigrate, please ensure the following points;

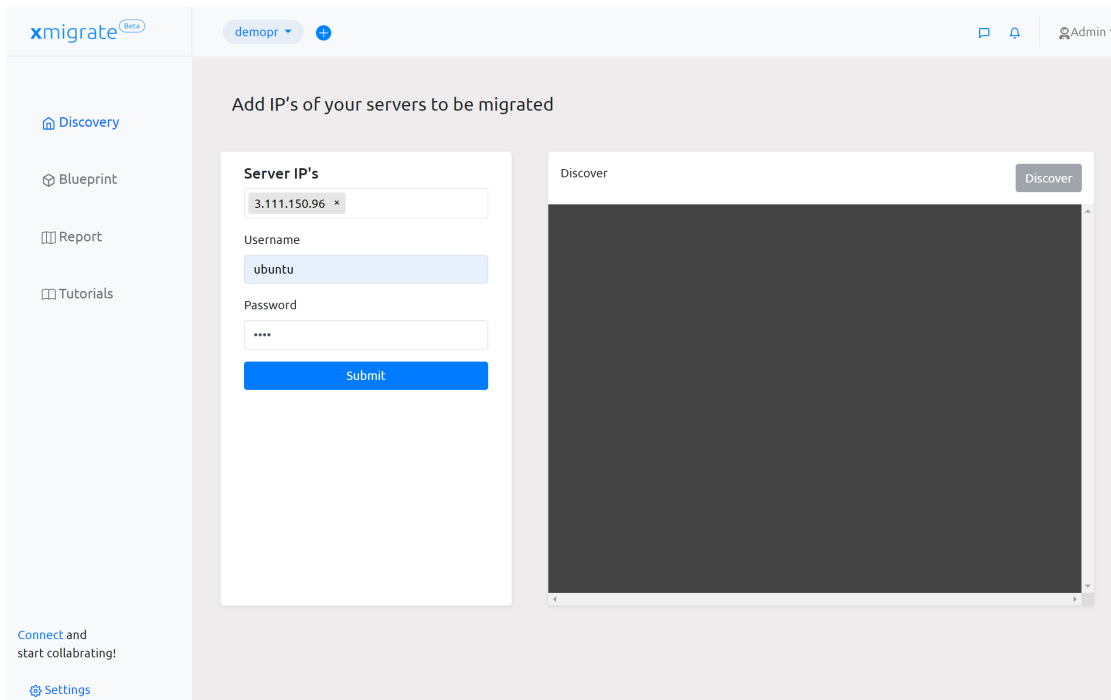
1. Make sure /etc/fstab contains the mount points with block-id rather than the device label.
2. Make sure the discard flag is added in the /etc/fstab mount point entries.
3. Ensure 5th flags of /etc/fstab mount point entries are 1 and 6th flag for the boot volume is 1.

The migration process involves seven main steps,

1. Discovery
2. Blueprint creation
3. Landing zone creation
4. VM Preparation
5. Disk cloning
6. Disk conversion
7. Server build in the target cloud

Discovery

The initial step of migration process is gathering information about the server and the network. We can provide the IPs or hostnames in the *server ips* field. It also needs a *username* and the corresponding *password* for login, and make sure the user has sudo privilege. The same user credentials should be common for all the servers.

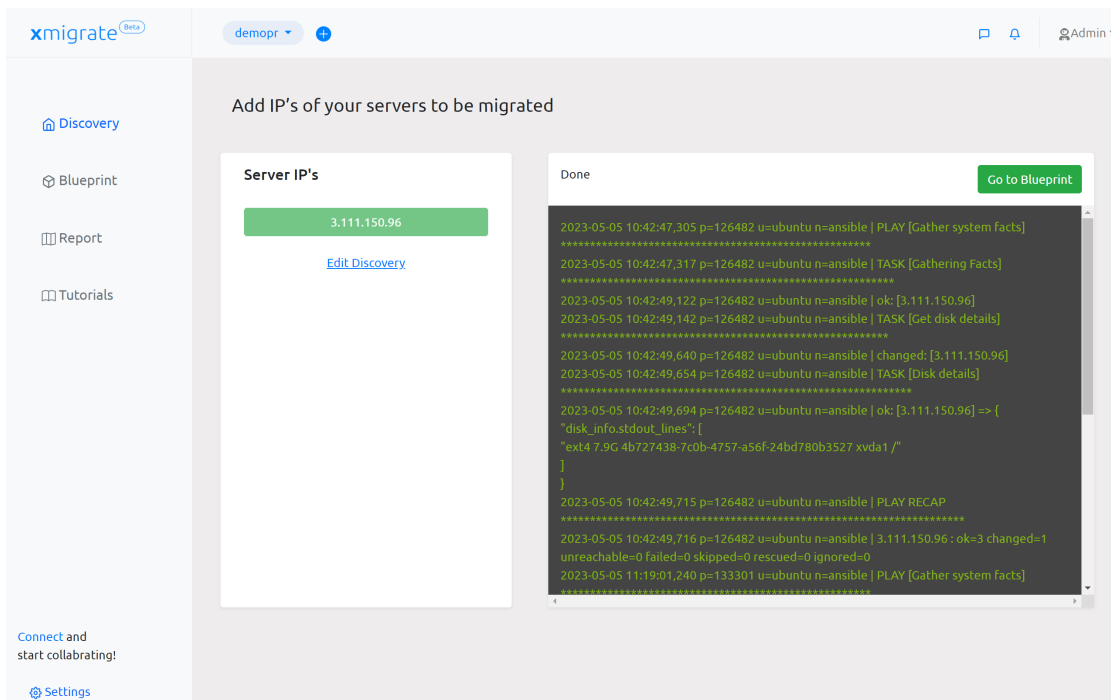


The screenshot shows the Xmigrate Beta web interface. On the left is a sidebar with navigation links: Discovery, Blueprint, Report, and Tutorials. The main area is titled 'Add IP's of your servers to be migrated'. It contains a form with the following fields:

- Server IP's:** A text input field containing '3.111.150.96' with a small 'x' icon to clear it.
- Username:** A text input field containing 'ubuntu'.
- Password:** A password input field with four dots '****'.
- Submit:** A blue button at the bottom of the form.

To the right of the form is a 'Discover' button and a large, dark rectangular area, likely a terminal or log viewer. At the bottom left of the sidebar, there is a link 'Connect and start collaborating!' and a 'Settings' link.

Once the discovery is finished, the *Go to Blueprint* button will be enabled and we should click on that to go to the blueprint creation page.



This screenshot shows the same Xmigrate Beta interface after the discovery process is complete. The 'Server IP's' field now displays '3.111.150.96' in a green box, and a blue link 'Edit Discovery' appears below it. The 'Discover' button has been replaced by a green 'Go to Blueprint' button. The large dark area on the right now displays a log of system facts and tasks, including timestamps and status messages like 'PLAY [Gather system Facts]', 'TASK [Gathering Facts]', and 'PLAY RECAP'.

Blueprint creation

In the blueprint creation process, we design the landing zone (network and subnet CIDRs) and decide the machine type of each server. Details of each server is displayed in the first table on the blueprint page.

The screenshot shows the 'Blueprint' page in the application. On the left is a sidebar with navigation links: Discovery, Blueprint, Report, and Tutorials. Below these is a status message 'Connect and start collaborating!' and a 'Settings' link. The main content area is titled 'Blueprint' and contains a 'Discovered Hosts' table. Below the table is a form to create a network, with a text input for 'Input Network Name' and a 'Create Network' button. Below this is a section labeled 'NETWORK' with a message 'No Network Data Available...'. At the bottom are three buttons: 'Save', 'Build Network >', and 'Reset'.

Hostname	IP	Subnet	Network	CPU Model	Core	Ram
ip-172-31-45-205	172.31.45.205	172.31.45.205/20	172.31.32.0	Intel(R) Xeon(R) CPU E5-2686 v4 @ 2.30GHz	1	973

mnt_path	disk_size	uuid	dev	filesystem
/	7.9G	4b727438-7c0b-4757-a56f-24bd780b3527	/dev/xvda1	ext4

First, we need to create the network as shown in the below screenshot. Note: the example shown is that of a GCP migration which does not require network CIDR but other supported providers do.

This screenshot shows the same 'Blueprint' page, but with the 'Input Network Name' field filled with 'demosub'. The 'Create Network' button is still present. The rest of the interface, including the 'Discovered Hosts' table and the 'NETWORK' section, remains the same as in the previous screenshot.

Then we need to create a subnet as shown in the below screenshot. We have to pass the subnet CIDR and select if the network is public or private.

Blueprint
Report
Tutorials

Hostname	IP	Subnet	Network	CPU Model	Core	Ram
ip-172-31-45-205	172.31.45.205	172.31.45.205/20	172.31.32.0	Intel(R) Xeon(R) CPU E5-2686 v4 @ 2.30GHz	1	973

mnt_path	disk_size	uuid	dev	filesystem
/	7.9G	4b727438-7c0b-4757-a56f-24bd780b3527	/dev/xvda1	ext4

NETWORK

▼

demosub

🗑️

SUBNET

CIDR

TYPE

No SubnetData Availble...

Connect and start collaborating!
[Settings](#)

Now, we will get all the discovered servers mapped to the first subnet which we just created. The next step is to select a machine type for the server to be created in the target cloud and save the blueprint.

Blueprint
Report
Tutorials

Hostname	IP	Subnet	Network	CPU Model	Core	Ram
ip-172-31-45-205	172.31.45.205	172.31.45.205/20	172.31.32.0	Intel(R) Xeon(R) CPU E5-2686 v4 @ 2.30GHz	1	973

mnt_path	disk_size	uuid	dev	filesystem
/	7.9G	4b727438-7c0b-4757-a56f-24bd780b3527	/dev/xvda1	ext4

NETWORK

▼

demosub

🗑️

SUBNET

CIDR

TYPE

No SubnetData Availble...

Connect and start collaborating!
[Settings](#)

Save Blueprint

Do you want to Save?

Input Network Name

Create Network

NETWORK

▼

demosub

🗑️

SUBNET

CIDR

TYPE

No SubnetData Availble...

HOST NAME	IP	MACHINE TYPE	ACTION	STATUS
ip-172-31-45-205	Not created	e2-medium	<input type="button" value="Prepare"/> <input type="button" value="Clone"/> <input type="button" value="Convert"/> <input type="button" value="Build"/>	0

Connect and start collaborating!
[Settings](#)

Landing zone creation

Once we create and save the blueprint we can create the necessary network resources for the migration by clicking on the build network button.

Blueprint

Report

Tutorials

Connect and start collaborating!

Settings

Hostname	IP	Subnet	Network	CPU Model	Core	Ram
ip-172-31-45-205	172.31.45.205	172.31.45.205/20	172.31.32.0	Intel(R) Xeon(R)	4	8

Alert: Save Blueprint Successfull.

Input Network Name

NETWORK

demsub

Subnet Name Input Subnet CIDR Public

SUBNET **CIDR** **TYPE**

demosubnet 100.100.1.0/24

HOST NAME	IP	MACHINE TYPE	ACTION	STATUS
ip-172-31-45-205	Not created	e2-medium	Prepare Clone Convert Build	0

VM preparation

After we create the network resources, we prepare the target VMs to be ready for the disk cloning by installing the necessary dependencies. During this process we also make sure the configurations are in order for the upcoming stages to run smoothly.

Blueprint

Report

Tutorials

Connect and start collaborating!

Settings

Hostname	IP	Subnet	Network	CPU Model	Core	Ram
ip-172-31-45-205	172.31.45.205	172.31.45.205/20	172.31.32.0	Intel(R) Xeon(R)	4	8

Alert: Built Network Successfully!!

Input Network Name

NETWORK

demsub

Subnet Name Input Subnet CIDR Public

SUBNET **CIDR** **TYPE**

demosubnet 100.100.1.0/24

HOST NAME	IP	MACHINE TYPE	ACTION	STATUS
ip-172-31-45-205	Not created	e2-medium	Prepare Clone Convert Build	20

Note: Prepare and Clone buttons are enabled simultaneously. The intention of this is to make preparation optional, but we strongly recommend to go through this step (unless already done before for the same

source machines) as to avoid potential future errors.

Disk cloning

The Clone button will get enabled along with the Prepare button after the network creation is completed. We can start cloning by clicking the clone button. This can be done either after completing the preparation stage or directly without going through that.

The screenshot displays the Xmigrate web interface. On the left is a sidebar with links for 'Blueprint', 'Report', and 'Tutorials'. The main area shows a table of existing machines with columns: Hostname, IP, Subnet, Network, CPU Model, Core, and Ram. A machine with IP 172.31.45.205 is highlighted. A modal window is open for this machine, showing 'Prepare Completed Successfully!!'. Below this, there's a 'Create Network' section with fields for 'Input Network Name' and a 'Create Network' button. Under 'NETWORK', a dropdown shows 'demosub'. Below that, there's a 'Subnet Name' field, an 'Input Subnet CIDR' field, and a 'Public' radio button, followed by a 'Create' button. A table lists subnets with columns: SUBNET, CIDR, and TYPE. The 'demosubnet' is listed with CIDR '100.100.1.0/24'. Below this, a table lists machines with columns: HOST NAME, IP, MACHINE TYPE, ACTION, and STATUS. The machine 'ip-172-31-45-205' is listed with IP 'Not created' and MACHINE TYPE 'e2-medium'. The ACTION column shows buttons: 'Prepare', 'Clone', 'Convert', and 'Build'. The STATUS column shows '21'. At the bottom, there are three buttons: 'Save', 'Build Network', and 'Reset'.

Disk data will be cloned directly to the target cloud's object storage.

Disk conversion

We clone the disk image in raw format to the object storage. Each cloud provider needs the disk image to be in certain format. We convert the disk image into a required format in this step. Click on the convert button as it gets enabled after cloning.

Blueprint
Report
Tutorials

Hostname	IP	Subnet	Network	CPU Model	Core	Ram
ip-172-31-45-205	172.31.45.205	172.31.45.205/20	172.31.32.0	Intel(R) Xeon(R)		

ip-172-31-45-205 Clone Completed Successfully!!

NETWORK

demsub

SUBNET

demosubnet

100.100.1.0/24

HOST NAME	IP	MACHINE TYPE	ACTION	STATUS
ip-172-31-45-205	Not created	e2-medium	<input type="button" value="Prepare"/> <input type="button" value="Clone"/> <input type="button" value="Convert"/> <input type="button" value="Build"/>	25

Connect and start collaborating!
[Settings](#)

Server build in the target cloud

As the disk conversion gets completed we can click on the build button to start the server build.

Blueprint
Report
Tutorials

Hostname	IP	Subnet	Network	CPU Model	Core	Ram
ip-172-31-45-205	172.31.45.205	172.31.45.205/20	172.31.32.0	Intel(R) Xeon(R)		

ip-172-31-45-205 Convert Completed Successfully!!

NETWORK

demsub

SUBNET

demosubnet

100.100.1.0/24

HOST NAME	IP	MACHINE TYPE	ACTION	STATUS
ip-172-31-45-205	Not created	e2-medium	<input type="button" value="Prepare"/> <input type="button" value="Clone"/> <input type="button" value="Convert"/> <input type="button" value="Build"/>	35

Connect and start collaborating!
[Settings](#)

The status will now get changed to 100 when the server build gets completed.

6. The disk data is sent to the object storage service in the target cloud directly from the application server.
7. Xmigrate downloads the cloned disk image and converts it to the appropriate format and uploads it back to the object storage.
8. Server will be created after importing the image to the target cloud image service.

With this design approach, we don't need any additional servers to be created to store the disk data. All the disks are cloned directly to the target cloud.

1.2.2 Cloud and OS compatibility matrix

Xmigrate currently supports the below operating system versions for each cloud.

X	Redhat 7	Redhat 8	CentOS 7	Ubuntu 16.04	Ubuntu 18.04	Ubuntu 20.04
AWS						
Azure						
GCP						

*We are aware of and working hard to find a quick solution to some issues that prevent vm connectivity after migrations of Azure to AWS, Azure to GCP, and GCP to Azure. In the meantime, all other combinations with our supported providers can be used without issues.